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Idle wizard first realm

Edit Comments Share Changing Realms is a super-exile mechanic, losing many things that have persisted through normal exiles and gain memories in return. You can unlock the ability to change Realms when you reach e400 Secrets. You lose the following things when you change the Kingdom: All earned permanent spell throws all trial stages, you start back at 0 again, but the counter for legacy perks remains All enchanting dusts (available and used to enchant items) All catalysts All attributes have gained all levels Of Receipt All Levels of God You keep the following things: Community content is available in CC-BY-SA, unless otherwise noted. Idle Wizard & General Discussions & Details topic Next question about the) Hi allSo JUST unlocked realmsthowever seems like 6.85k memories vs losing everything isn't much... when is a good time to lose everything and get memories by changing domains?and im unsure what the forge even is, as he says items are obtained only by the forge after changing the kingdom. confused thereso when it's a good time to change, and how can i get my items backon legacy receipt im stuck on a glamorous dustaka par 45 legacyand 25 almost 26 on a standard receipt (really wants to unlock these 13 animals Note: This is only for use for spam reporting, advertising and problematic (bullying, fighting or rude) posts. metadata Thanks to many brave efforts **Lordshinjo** , **exsercrat** , **myself** , and so many people from the **community** , we have fixed, updated and created a very reliable source of all your questions and needs on the **Idle Wizard Wiki**! Added: **Up to date** (v0.33) * **Tips, tricks and help** - with keyboard shortcuts. basic & advanced information and some valuable tricks for all players * **Class / Pet Combos** {Work in progress} - with some real builds * **Challenges** with several guides {Work in progress}* - All challenges , Requirements are listed, guides are being developed. * **Spells** - all listed spells, stacking spell charts and additional information. * **Achievements** - Lists all achievements & up-to-date information on *Secrets* * In info details for virtually everything * Easy access to links & info * Some personal touches * And much more info, with plans in the works! If something is missing and needs to be added as soon as possible, just send me a message and I will do it as soon as possible! :D Note that we are still working on the Wiki to make it better, so be sure to let us know everything we can do to make it better & more accessible to the community! Thank you guys, and enjoy the update **Idle Wizard Wiki**! - Demigod100 // AparthaxAlmighty - Metadata Secret Achievements set for a better hunting style! 1. Secret Names & Points 2. Switchable hints 3. Switchable conditions now you can learn how to find secrets without completely ruining your experience when you're trying to find help! :) I hope you enjoy it! metadata Thanks for taking the time put that together btw, great stuff! thank you metadata. :D I'm glad you like it. THANKS metadata for your work, nice!!! thank you metadata. :D Additionally: Added color coordination for secret achievements. metadata I've seen a lot of wikia for games, and this one is a masterpiece. With! this would be thanks to Lordshinjo. He put all his effort into making wiki look, run and feel smooth! Thank you. I was thinking about doing weekly surveys. Last week was a favorite class, and I just updated it to my favorite pet. (You don't need to log in to Fandom to vote!) Do you like the polls and should I continue adding new ones? Any other suggestionons for the things you want to see in the Wiki?) Updated metadata format for class/pet combos. They should be more readable and more accessible. The Idle Wizard metadata now has a new home page format, with a few fixes and changes! Reviews are welcome! metadata for mobile users; I recommend going to the very absolute bottom of the page and clicking View full site (Wiki was not initially formatted for mobile users, and this should help to make it a bit better until you can make mobile fixes to ensure that it works better!) Other add-ons: * Added & Moved Surveys * New quick help page with game layout page (includes image mapping, so click on the things to be redirected to this information page!) * (In hard work right now)* More formulas and equations for: * * Hero Abilities, Pet Skills & Experience, Spell Formulas, etc" Some new information & Tests Reviews are highly appreciated! Enjoy! :D Lordshinjo & Demigod100 // AparthaxAlmighty Metadata A whole bunch of information! * ** Updated Beginner's Guide * ** Background Research * A few images from Hovering Magic Tricks :) * SO MANY formulas from Percent & Multiplication Toggling. * * Most classes do, formula experience done, Pet Abilites, Many Spell Formulas completed, and much more. * Image Help Page * * With added game layout w/ Image mapping to find questions about things when you don't know what they are. * More strategy, guides and inforation * Spell's Gallery now has tips combined for hovering * Testing Fandom Wikias Live Chat features with anyone who wants to come join the chat. :) * Tons of customizations, new information and & tests!!! Much more, especially with the new update around the corner. :D Lordshinjo & Demigod100 // AparthaxAlmighty Metadata If you're very concerned about it, I did something. Do what you like with it: Thank you Nartle! Nartle's Druid Guide: * Posted on Wiki, under Class/Pet Combos in Active Druid Icon*(click it to be redirected to guide)* * * Start playing - under Druid * * Challenge Realm Obok Druid / Ent Quick Links: * *(* * * metadata Do you have any questions, concerns, ideas or just want a better way to talk to the community? If so, join me & others in Idle Wizard Wiki's Chat I added some funny emoticons from the game & I am usually there to quench anyone's curiosity. You have to make fandom wikia first account and then be able to join the fun! * Chat *(If you want to help produce new emoticons, then do it, and PM them to me, and I'll add them to the chat.) * I hope to see you there. :D -Demigod100 // AparthaxAlmighty - metadata I would like to add more community tricks to the advice, tricks and help of the site, but I ran out of my personal ideas. What tricks have helped you get through the game or will benefit another player? Metadata Among those not seen on the corresponding wiki page is to get long-term empty units in traps through bait/prison, and then switch that nest to the glow of emptiness – units will stay for a long time (number in seconds under statistics – more – life time units) based on bait, but you can collect them with brilliance. It's an extra spell slot compared to bait – automating combos players get used to at first. It is useful for more permanent combos like arcanist or druid but once and recharge like Prodigy it would be better to replenish on mana void by setting up as above, but collect units once you reach void balance and switch the glow to another spell. Metadata Is an amazing trick! (I use this all the time, but it feels like a common place for me) Thank you so much! It is now added to the Tips, Tricks, and Help page.) Welcome metadata to all old & new players to the game! We very much welcome the new beta update v0.40! For the most part, the Wiki has been updated to a new version, and here are some new things to see! *(Many pages are still in progress. Feel good to add information!) * * Version history updated to v0.40 Temporal Conflux * Items *(Thanks ** Paradox,**) * Chronomancer & his time skills * New animals! * * Geode * * Simulacrum * * Anima Construct * * Arcanaworg * Theories & Strategies for Class / Pet Combos, & New Poi! * New Tips, Tricks and Help information, from Tricks Community! * Added Market * Balancing Updates: * * Spells, Attributes, Upgrades, Animals, Receipt, Achievements, and more! * Some Wiki Chat updates * Formatting changes & other cool stuff pop up! * A few other changes & plans for the future If you have any questions or ideas to add to the Wiki, then get ahold of one of the administrators, most easily by creating a Wiki account and using Wiki Chat: :D Thank you, and enjoy! :D Lordshinjo & Demigod100 // AparthaxAlmighty- Metadata Added some new stuff! * Updated information Links on beginner's guide to help you answer a few questions. * New survey! ~ What is your favorite part about the new new Update? * * No need to have a voting account for surveys :) * Items *(With switchable spoiler table)* * Updated information & tricks * Some new formatting & changes, especially on the home page. * Other upcoming plans! You can add any helpful information you want to share on the Wiki. Thank you guys, and have fun! Good luck! :) Lordshinjo & Demigod100//AparthaxAlmighty- Metadata Can add an explanation to the hardware page, which means improving the experience with active activities. Because I have absolutely no idea if it just means manual clicks or what. metadata & *Originally published by **[Deelish](/forum/727203/topics/883525?page=1#1173776)** * & Can add an explanation to the hardware page, which means improving the experience with active activities. Because I have absolutely no idea if it just means manual clicks or what. Yes, some links were missing, now you can click the [Experience] link (to explain this. (multiplies experience with clicks/autoclicks, spells and void units) metadata about Voidfiend XP profit, is it really a fixed 850 before bonuses or depends on the mana gap per unit? metadata Thank you **exsercrat** for this wonderful game and all the content you have provided for us! Happy 1 Year Anniversary **Idle Wizard** *(from November 16)! Don't forget the 50 relics Exser has given to returning/current players for this 1 year anniversary! While this has never been publicly said, the Wiki has been updated & is constantly evolving! Here are some new things: * New drop-down format to make navigation a bit easier * New items have been updated & expanded * New Attribute Guide | With some additional information on how best to understand how attributes work *(work in progress)* * Most Challenge Guides have been completed *(contributions are welcome :D)* * Achievements & information updates * Updated surveys * As well as other revealed knowledge! If you missed something or have any ideas that can help futher spread information about Idle Wizard, let us know! Thank you, and happy casting! Lordshinjo & Demigod100//AparthaxAlmighty- metadata And finally. Guides & Challenges have been completed. Feel good to comment & find your own ways to complete these challenges faster! :D I have also added a timeframe and difficulties in preparing for time during each challenge. These are only average guesstimations, and can vary greatly depending on the player. There is also a new guide! * Troubleshooting Guide (This guide was created to help you with very common bugs that may take place or help you understand how to better affect the game's benefits: * Refresh bugs * Faster fps * Better use of classes & Chrono especially) * Is able to complete Lean Mean Shard Machine Challenges 1, with The wizard enters Exile until the nearest time. Best wishes! Lordshinjo & Demigod100//AparthaxAlmighty- Demigod100//AparthaxAlmighty

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